
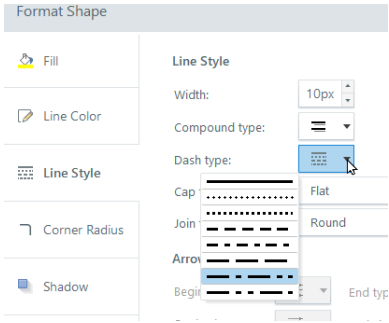
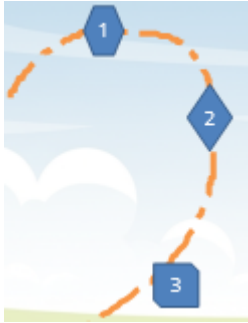
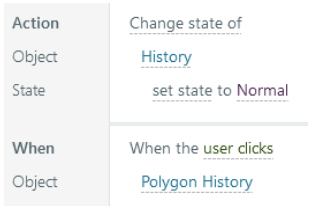
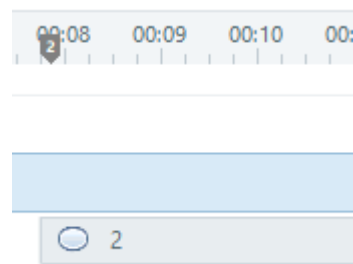
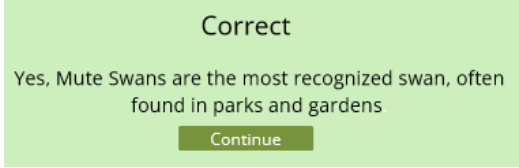
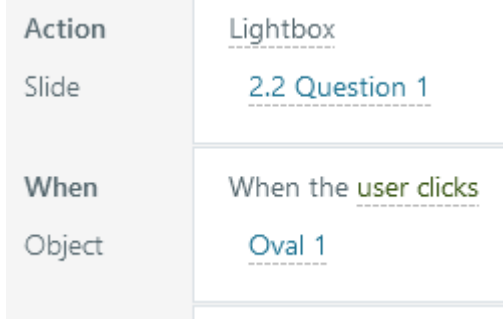
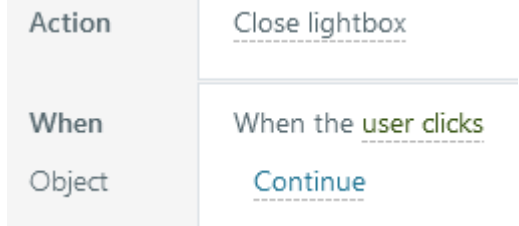


## Create an Interactive Video

These instructions can help you create an interactive video with questions that can be scored and used on an LMS.

Instruction	Image
This example was created in Articulate Storyline.	
<b>Game Information</b>	
The Game Slide uses Images with links to Layers.	
The Swan Curve dotted line is the Squiggle Shape with a change to the Line Style in Format Shape.	
The Numbers are different shapes and numbers to make the game accessible for screen readers.	
Each number changed the state of the Image to Normal.  Continued Next Page	

Each Image has a trigger to the Layer for that image.	<div> <div>Action</div> <div>Show layer</div> <div>Layer</div> <div>History Swans</div> <div>When</div> <div>When the user clicks</div> <div>Object</div> <div>History</div> </div>
When all of the Images are Normal, the Large Swan Image appears and the Trigger Jumps to the Video.	<div> <div>Action</div> <div>Change state of</div> <div>Object</div> <div>Final Image</div> <div>State</div> <div>set state to Normal</div> <div>When</div> <div>When the state of all of</div> <div>Object</div> <div> 12 Days  Bewick's  Black  Coscoroba  History  Mute  Trumpeter  Trunda  Whooper  + Object </div> <div>State</div> <div>is Visited</div> </div>
<b>Interactive Video</b>	
The first step is to create the video. I used links to various online sites for the Swan Videos and then combined them into one video with Camtasia.	
I used Cue points to position the Circle Shapes that Jump to a Question.	 <p>The screenshot shows a video player interface. At the top, there is a timeline with markers for 00:08, 00:09, 00:10, and 00:11. A red shield icon with the number '2' is positioned at the 00:08 mark. Below the timeline, there is a blue rectangular box. Underneath this box, there is a question box containing a circle with the number '2' inside it.</p>
Continued Next Page	

The Questions	
<p>The Questions are Storyline Multiple Choice questions to save time. You could make custom questions but that requires more development time.</p> <p>I changed the Feedback style to <b>Blank</b> so I could move the information to fit the question.</p>	
<p>The Triggers from the Circles to the Question slides are a Lightbox Trigger.</p>	
<p>The Triggers on the Continue button for Correct or Incorrect is Close Lightbox.</p>	
<p>The Results Slide is a standard slide with Failure jumping back to the Video and Success jumps to a slide with links to information on Swans.</p>	
<p>DONE!</p>	